Potomac River Sailing Association 3rd Annual Rookie Regatta Sunday, June 26, 2016

Sailing Instructions

1 RULES

This regatta will be governed by the 'rules' as defined in the most current version of *Racing Rules of Sailing*. Inland Rules of the Road will apply. In particular, channel-bound traffic has right-of-way over racers.

2 ENTRIES

- 2.1 All boats in one-design classes 20' or under are invited to participate.
- 2.2 All competitors shall check in at the 1000 competitor's meeting under the cranes.

3 NOTICES TO COMPETITORS

Notices to competitors will be posted to the PRSA website by 2000 on Saturday, June 25. Notices to be made after this time will be announced at the 1000 competitor's meeting under the cranes.

4 CHANGES TO SAILING INSTRUCTIONS

Any change to the sailing instructions will be announced at the 1000 competitor's meeting under the cranes.

5 SCHEDULE OF RACES

5.1 Four (4) races are planned. However, One (1) race will constitute a regatta.

5.2 Schedule

1000 Skipper's meeting and introduction of new sailors

1130 First warning signal on the upper course; consecutive races follow.

No race is to be started after this time

1630 (approx.) BYO BBQ in the WSM grill area. We'll supply the charcoal and some

beverages; you bring something for the grill and/or a dish to pass.

6 RACING AREA

- Races will be conducted on the Potomac River, between Gravelly Point and Hains Point, Washington, D.C. Following a notice to competitors at the skipper's meeting, races may be conducted east of the Mirant Power Plant, Alexandria, VA.
- 6.2 Channel-bound vessels within the racing area are obstructions. Boats that are racing must keep clear of such vessels.

7 CLASS FLAGS AND STARTING ORDER

- 7.1 The race committee will display the class flags to be used for each class at the skipper's meeting.
- 7.2 The starting order will be announced by the race committee at the skipper's meeting. Classes of 5

or more boats will be started separately. Classes of fewer than 5 boats may be combined with another class.

8 THE COURSES

- The windward, gybe, and leeward marks will be inflated orange cylinders. The offset mark, if used, will be a small orange ball. The start pin is a white cylinder with a red flag on top. The finish pin is a white cylinder with a blue flag on top.
- 8.2 The attached course sheet explains the courses and the course designation flags.

9 STARTING AND FINISHING LINES

- 9.1 The start line will be between the orange flag on the signal boat and the start pin (red flag). The finish line will be between the orange flag on the RC boat and the finish pin (blue flag).
- 9.2 The start and finish lines are open for sailors to sail through.

10 THE START

- 10.1 Races will be started using by using rule 26 (5-minute start sequence). A series of short sound signals will be made before the starting sequence begins to call attention to the impending starting sequence.
- 10.2 Individual recalls shall be signaled with one sound signal. The signal boat will attempt to hail the sail number (or some other clearly distinguishing feature) of each recalled boat, however, OCS boats will be responsible for ensuring they have properly started.
- 10.3 General recalls shall be signaled with two sound signals and the hail of "general recall". The warning signal for the new start of the recalled class shall follow and may be preceded by a series of short blasts to attract attention.
- 10.4 Failure of a competitor to hear an adequate course, postponement, starting sequence, or recall signal shall not be grounds for redress.

11 TIME LIMITS

- 11.1 A boat shall not start more than 10 minutes after her class's start signal has been given.
- 11.2 The time limit will be 90 minutes for the first boat to finish in each class. Boats still racing 30 minutes after the first boat that sails the course and finishes will be scored TLE (time limit expired) with points equal to the number of boats finishing within the time limit plus 1, not to exceed the score of Did Not Finish. This changes RRS 35.

12 PENALTY SYSTEM

- 12.1 RRS/US Appendix T, Section A (Penalties While Racing) will apply.
- The first two sentences of RRS 44.1 are changed to: 'A boat may take a One-Turn Penalty when she may have broken a rule of Part 2 or RRS 31 while racing. However, when she may have broken a rule of Part 2 while in the zone around a mark other than a starting mark, her penalty shall be a Two-Turns Penalty.' (Appendix T1)
- 12.3 Penalties after racing: RRS/US Appendix T, Sections B (Post-Race Penalties) and D (Arbitration) will apply.

13 PROTESTS

- 13.1 Protest Forms are available from the Regatta Chairman. Protests shall be delivered to the Race Committee within one hour after the official docking of the designated (RC ensign) Race Committee Boat. The Time of docking will be posted on the official Notice Board.
- 13.2 Protests will be heard in approximately the order of receipt as soon as possible.
- 13.3 Protest notices will be posted within approximately 30 minutes of the protest time limit to inform competitors where and when there is a hearing in which they are parties to a hearing or named as witnesses.
- Rule 66 is changed by adding this sentence: "On the last day of racing, a party to the hearing may ask for a reopening no later than 30 minutes after being informed of the decision."

14 SCORING

- 14.1 A High Point scoring system will be used and Appendix A will not apply. No race scores will be excluded.
- 14.2 Scoring Adjustments. Points will be added to a boat's score for each race she completes in which the skipper or crew meet the criteria described below. Each person on a boat may only be counted toward one of the criteria described. Each boat should complete a Bonus Sheet recording their scoring adjustments for the day and submit to the Race Committee immediately upon returning to shore.

<u>Points</u> <u>Added</u>	<u>Criteria</u>
4	Skipper has never helmed a sailboat before today
3	Crew has never sailed before today
2	Skipper has never helmed a sailboat during a race before today
1	Crew has never sailed in a race before today
1	Skipper or Crew has not raced with PRSA more than once in the last year

15 SAFETY

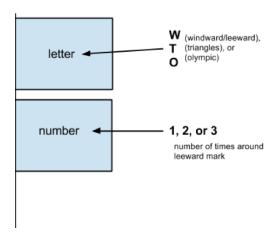
- 15.1 The race committee may elect to escort large vessels through the race area in order to avoid potential right-of-way conflicts between racing boats and channel-bound vessels.
- 15.2 Boats withdrawing from a race shall notify the RC as soon as practicable.

16 PRIZES

Prizes for the top boat in each class will be presented at the social following the racing.

COURSES and MARKS

TWO FLAGS, ONE OVER THE OTHER, (ON THE RC BOAT) INDICATES THE COURSE



Leave all marks to port. The L (leeward) mark may be a gate, i.e. two marks 7 or 8 boat lengths apart.

W – Marks: W (windward) and L (leeward)

Start, go around the two marks, repeat if necessary until you've passed the leeward mark the required number of times, finish.

T – Marks: W (windward), J (gybe), and L (leeward)

Start, go around the three marks, repeat if necessary until you've passed the leeward mark the required number of times, finish.

O – Marks: 1 triangle (W, J, and L) followed by windward/leewards (W and L)

Start, go around the W, J, and L marks (1 triangle), go around the W & L marks, repeat if necessary until you've passed the leeward mark the required number of times, finish. (Examples: O/2 = 1 triangle + 1 w/l = 2 times past L mark, O/3 = 1 triangle + 2 w/l = 3 times past L mark)

The start and finish lines are between the W & L marks off of the signal boat.

The W, L, and J marks will be orange cylinders. The start pin will be a white cylinder with a red flag on top. The finish pin will be a white cylinder with a blue flag on top.